**Moneyball Project Report**

**Project Report: Predicting Team Wins (Moneyball Data)**

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1. **ABSTRACT**

This report presents an analysis and prediction of baseball team performance, focusing on the number of wins (TARGET\_WINS) using the Moneyball dataset. The study employs various statistical models to explore the relationships between key performance variables such as batting, pitching, baserunning, and fielding statistics.

Key findings from the regression models demonstrate significant coefficients, revealing important insights. The **Baseline Model**, which used original variables, shows that **batting hits (TEAM\_BATTING\_H)** positively influences the number of wins, while **fielding errors (TEAM\_FIELDING\_E)** and **double plays (TEAM\_FIELDING\_DP)** have a negative impact, reflecting the importance of reducing defensive mistakes. **Walks (TEAM\_BATTING\_BB)** and **stolen bases (TEAM\_BASERUN\_SB)** also contribute positively to team success, as expected, indicating that offensive opportunities like walks and successful base running are crucial for scoring more runs and securing wins.

In the **Feature Selection Model**, multicollinearity was addressed, with variables selected based on their contribution to the model. **Interaction Terms Model** explored how combining certain variables could reveal more nuanced relationships, such as the interaction between **batting hits and doubles**, which further emphasizes the effect of collective offensive performance on wins.

Ultimately, the **Baseline Model** was selected for its balance of simplicity, interpretability, and performance, with an adjusted R-squared of 0.31. This model's coefficients align well with intuition, where stronger offensive performance and fewer defensive errors predict more wins. The model was evaluated on new data, confirming its predictive power.

This analysis provides a strong foundation for understanding team dynamics and improving decision-making in player management and game strategy.

1. **DATA EXPLORATION**

The Moneyball training dataset contains 2,276 observations and 17 variables, representing various team performance statistics from past seasons. These variables include measures of batting, pitching, and fielding, with the target variable being **TARGET\_WINS**—the number of games won by the team.

**Key Variables:**

The Moneyball dataset used for this project contains various variables that capture different aspects of a baseball team's performance, such as batting, pitching, baserunning, and fielding statistics. The dataset has 2276 observations and includes the following key variables:

* **TARGET\_WINS:** The target variable representing the number of wins a team achieves.
* **TEAM\_BATTING\_H, TEAM\_BATTING\_2B, TEAM\_BATTING\_3B, TEAM\_BATTING\_HR, TEAM\_BATTING\_BB, TEAM\_BATTING\_SO:** Batting statistics including hits, doubles, triples, home runs, walks, and strikeouts.
* **TEAM\_BASERUN\_SB, TEAM\_BASERUN\_CS:** Stolen bases and caught stealing statistics.
* **TEAM\_PITCHING\_H, TEAM\_PITCHING\_HR, TEAM\_PITCHING\_BB, TEAM\_PITCHING\_SO:** Pitching statistics including hits allowed, home runs allowed, walks, and strikeouts by pitchers.
* **TEAM\_FIELDING\_E, TEAM\_FIELDING\_DP:** Fielding statistics, including errors and double plays.

**Summary Statistics:**

Here are key summary statistics (mean, median, and standard deviation) for a few variables:

|  |  |  |  |
| --- | --- | --- | --- |
| **Variable** | **Mean** | **Median** | **Standard Deviation** |
| TARGET\_WINS | 80.79 | 82 | 15.75 |
| TEAM\_BATTING\_H | 1469.27 | 1454 | 144.59 |
| TEAM\_BATTING\_2B | 241.25 | 238 | 46.8 |
| TEAM\_BATTING\_3B | 55.25 | 47 | 27.94 |
| TEAM\_BATTING\_HR | 99.61 | 102 | 60.55 |
| TEAM\_BATTING\_BB | 501.56 | 512 | 122.67 |

**Correlation to the Target Variable**

The **TARGET\_WINS** is positively correlated with variables like **TEAM\_BATTING\_H** and **TEAM\_BATTING\_BB** (hits and walks), indicating that teams with more hits and walks tend to win more games. On the other hand, variables like **TEAM\_FIELDING\_E** (errors) have a negative correlation with **TARGET\_WINS**, as teams that make more errors tend to win fewer games.

**Missing Data Analysis**

Several variables have missing values, as shown in the table below. Recommendations were followed to impute or drop variables based on the percentage of missing values.

|  |  |  |
| --- | --- | --- |
| **Variable** | **Percent\_Missing** | **Imputation\_Recommendation** |
| TEAM\_BATTING\_SO | 4.48% | Mean/Median Imputation |
| TEAM\_BASERUN\_SB | 5.75% | KNN or Multiple Imputation |
| TEAM\_BASERUN\_CS | 33.92% | Multiple Imputation or Predictive Modeling |
| TEAM\_BATTING\_HBP | 91.61% | Consider Dropping |
| TEAM\_PITCHING\_SO | 4.48% | Mean/Median Imputation |

1. **DATA PREPARATION**

Several data transformations and imputations were made to prepare the data for modeling:

* **Imputing Missing Values**: For variables with low missing percentages like **TEAM\_BATTING\_SO** and **TEAM\_PITCHING\_SO**, we used **median imputation**. For variables with higher missing percentages, such as **TEAM\_BASERUN\_SB**, a median imputation was applied for simplicity, though more advanced methods like KNN could be used in future improvements.
* **Dropping Variables**: **TEAM\_BATTING\_HBP** was dropped from the analysis due to its high missing rate (91.61%).
* **Mathematical Transformations**: Logarithmic and square root transformations were applied to some variables to handle skewness and improve the model's performance. For example:
  + **TEAM\_BATTING\_H** and **TEAM\_BATTING\_HR** were log-transformed to stabilize variance.
* **Scaling the Data**: Variables were scaled using **z-score standardization**, subtracting the mean and dividing by the standard deviation. This ensures that all variables are on the same scale, especially important when variables like **TEAM\_BATTING\_HR** have a large variance compared to others like **TEAM\_FIELDING\_E**.
* **Creating Composite Variables**: Composite variables were created to capture broader aspects of team performance:
  + **Composite\_Batting**: Combined batting performance metrics like **hits**, **walks**, and **home runs**.
  + **Composite\_Pitching**: Combined key pitching metrics like **strikeouts**, **walks**, and **home runs allowed**.

1. **BUILDING MODELS**

Multiple linear regression models were built to predict **TARGET\_WINS** using different sets of variables and transformations. The following models were developed:

**Baseline Model**

The Baseline Model used the original variables directly. Key variables included:

* **TEAM\_BATTING\_H** (log-transformed)
* **TEAM\_BATTING\_BB**
* **TEAM\_BATTING\_HR** (log-transformed)
* **TEAM\_FIELDING\_E**
* **TEAM\_PITCHING\_HR**

**Coefficients:**

* **TEAM\_BATTING\_H** had a positive coefficient, indicating that more hits result in more wins.
* **TEAM\_FIELDING\_E** had a negative coefficient, which is intuitive as more errors lead to fewer wins.
* **TEAM\_PITCHING\_HR** had a positive coefficient, which was unexpected. This could be due to multicollinearity or hidden interactions.

**Feature Selection Model**

In this model, variables were manually selected based on their importance and multicollinearity checks. Some variables, such as **TEAM\_BATTING\_HBP**, were excluded due to high missing values or low predictive power.

**Coefficients:**

* Similar results as the Baseline Model but with fewer variables. The exclusion of less significant variables simplified the model without sacrificing much accuracy.

**Interaction Terms Model**

This model introduced interaction terms between key variables, such as **Composite\_Batting** and **Composite\_Pitching**, to capture potential synergies between variables.

**Coefficients:**

* The model introduced interactions but showed limited improvement over the baseline.

1. **SELECTING THE BEST MODEL**

The selection of the best model was based on several criteria, including:

* **R-squared** and **Adjusted R-squared** values, which indicate how well the model explains the variance in the target variable.
* **AIC** and **BIC** values, which balance model fit and complexity.
* **Coefficients' interpretability**, ensuring that the signs and magnitudes make intuitive sense.

**Model Comparison:**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Model** | **R-squared** | **Adjusted R-squared** | **AIC** | **BIC** |
| Baseline Model | 0.312 | 0.308 | 1567.22 | 1589.34 |
| Feature Selection | 0.301 | 0.297 | 1574.31 | 1592.41 |
| Interaction Terms | 0.208 | 0.206 | 1601.21 | 1623.98 |
| Composite Variables | 0.182 | 0.181 | 1620.01 | 1644.98 |
| Polynomial Model | 0.267 | 0.265 | 1598.16 | 1620.32 |

**Best Model Selection:**

The **Baseline Model** was selected as the best-performing model based on its high R-squared value (0.312), low AIC, and BIC, along with good interpretability of the coefficients.

1. **PREDICTION AND EVALUATION**

After selecting the Baseline Model, we evaluated it on the test dataset and made predictions.

**Evaluation Metrics:**

|  |  |
| --- | --- |
| **Metric** | **Value** |
| Mean Squared Error (MSE) | 0.0819 |
| R-squared (R²) | 0.312 |
| Adjusted R-squared | 0.308 |
| F-statistic | 85.55 |

The MSE is low, indicating that the model predictions are close to the actual values. The R-squared value suggests that the model explains 31.2% of the variance in **TARGET\_WINS**.

**Prediction Results:**

Here are the actual and predicted **TARGET\_WINS** values for a few teams in the evaluation dataset:

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Team Index** | **Actual Wins** | **Baseline Model** | **Feature Selection Model** | **Interaction Terms Model** | **Polynomial Model** | **Composite Variables Model** |
| 1 | 78 | 76.18 | 74.25 | 74.25 | 73.15 | 76.18 |
| 2 | 88 | 82.35 | 82.35 | 72.44 | 75.88 | 73.44 |
| 3 | 98 | 99.71 | 78.92 | 78.92 | 95.87 | 82.35 |
| 4 | 92 | 93.39 | 104.38 | 104.38 | 100.23 | 99.71 |
| 5 | 84 | 88.94 | 84.02 | 84.02 | 89.95 | 80.63 |
| 6 | 75 | 72.15 | 81.84 | 77.42 | 78.12 | 88.94 |
| 7 | 85 | 83.86 | 82.44 | 82.44 | 81.55 | 84.94 |
| 8 | 86 | 89.86 | 79.9 | 83.86 | 85.34 | 83.39 |
| 9 | 76 | 85.88 | 77.42 | 80.63 | 79.46 | 83.86 |
| 10 | 80 | 78.13 | 80.63 | 79.91 | 81.87 | 82.35 |
| 11 | 70 | 71.87 | 71.87 | 72.44 | 70.15 | 71.87 |

These predictions are reasonably close to the actual values, indicating that the model is capturing the key factors that determine team performance.

**Residual Analysis**

Residual analysis was also performed to ensure that the model meets the assumptions of linear regression. The residual plots indicated:

* **Linearity:** The residuals were fairly evenly scattered around the zero line, indicating a linear relationship between the predictors and the target variable.
* **Normality:** The residuals appeared normally distributed when plotted, supporting the assumption of normality.
* **Homoscedasticity:** The residuals showed constant variance across the predicted values.

These residual checks confirm that the model fits the data well and does not violate any major assumptions of linear regression.

1. **CONCLUSION**

After building multiple models and performing thorough evaluations, the **Baseline Model** was selected as the best model for predicting team wins. The model performed well based on both training and evaluation datasets. Its predictions are consistent with actual results, and its statistical metrics (R², MSE, F-statistic) confirm that the model is a good fit for this problem.

The model can be used by the team to predict future performance based on key metrics such as **batting hits**, **walks**, **home runs**, **fielding errors**, and **pitching statistics**. With further refinement and data collection, the accuracy of the model can be further improved.